

TECHNOLOGY IN MATHEMATICS CLASSROOMS: A META-ANALYSIS OF THE RECENT LITERATURE

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ABSTRACT

The increasing use of technology in education does set off a flurry of research studies that focus on the successfulness and effectiveness of technology in elementary and secondary education. In this study, a comprehensive meta-analysis of research literature on technology in relation to mathematics teaching and learning was conducted. Particularly, the following main research questions were addressed in this meta-analysis:

- 1. What is the magnitude of the effects of technology on schooling outcomes concerning mathematics education?*
- 2. How does the magnitude of the effects of technology fluctuate in response to various study features (e.g., gender, age, race) and design features (e.g., randomization, sample size, instruments)?*

Based on a total of 81 independent findings extracted from 39 studies involving a total of 59,147 learners, the results of the series of meta-analysis conducted in this review indicate that technology can affect mathematics teaching and learning.

Keywords: meta-analysis, technology, math learning, achievement, attitude, behavior.

INTRODUCTION

Educational technology, as the term is used in the realm of education, refers to the technical means that are used to support teaching and learning, such as computers, calculators, educational software programs, interactive media, and tele-communication systems. The use of educational technology has become increasingly popular in elementary and secondary schools over the past several decades. There is little doubt that technology has become a ubiquitous tool for teaching and learning. The National Council of Teachers of Mathematics (NCTM, 2000) emphasizes the importance of the use of technology in mathematics education, stating that "technology is essential in teaching and learning mathematics; it influences the mathematics that is taught and enhances students' learning" (p. 2).

Although technology has great potential to impact the teaching and learning of mathematics, the presence of technology does not warrant desirable schooling outcomes concerning mathematics education (Clark, 1983; Li, 2004). Successful and effective use of technology for the teaching and learning of mathematics depends upon sound teaching and learning strategies that come from a thorough

understanding of the effects of technology on mathematics education (Albright & Graf, 1992; Coley, Cradler, & Engel, 2000).

The increasingly popular use of technology in education has resulted in a flurry of research studies (referred as primary studies) that focus on the successfulness and effectiveness of technology in elementary and secondary education. How technology can be used successfully and effectively to affect the teaching and learning of mathematics in K-12 classrooms is the key research question that many primary studies have attempted to address. Unsurprisingly, findings have not been consistent, especially when technology use is compounded with other factors such as student characteristics (e.g., gender, ability) (Royer, Greene, & Anzalone, 1994; Salerno, 1995), student group composition (Brush, 1997; Xin, 1999), and teaching methods (Farrell, 1996; Hecht, Roberts, Schoon, & Fansler, 1995; Shyu, 1999).

As research evidence accumulates on this educational issue, research synthesis becomes necessary to make sense from a large body of research literature. In this study, a comprehensive meta-analysis of research literature on technology in relation to mathematics teaching and

learning was conducted. The need for the present meta-analysis is two-fold. First, although several review studies are available comparing technology with traditional instructional approaches (Kulik, 2003; Kulik, Schwalb, & Kulik, 1982; Parr, 2003), there has been no focus on the effects of technology on teaching and learning mathematics in schools, as one of the core academic subjects. Second, primary studies have provided inconsistent results concerning the effects of technology in mathematics classrooms, calling "for a systematic integration of the literature both for theory development and for pedagogical guidance" (Lou, Abromi, & d'Apollonia, 2001, p. 451). This study, therefore, systematically reviews the existing literature focusing on the following main research questions:

1. What is the magnitude of the effects of technology on schooling outcomes concerning mathematics education?
2. How does the magnitude of the effects of technology fluctuate in response to various study features (e.g., gender, age, race) and design features (e.g., randomization, sample size, instruments)?

Review of Related Literature

This section briefly reviews the research related to educational use of technology in K-12 mathematics teaching and learning. This review not only provides the background information for this study, but also helps us to identify features to consider in our quantitative integration of the effects of technology in mathematics education.

Type of Technology

Different types of technology and a variety of computer programs have been developed and used in an attempt to enhance mathematics teaching and learning in the past several decades. These include Logo, Spreadsheet, the Internet, and various calculators/graphing calculators. "Guided by different learning theories, philosophies, or developments in technology, each type of technology appears to have distinct characteristics, purposes and different ways to facilitate student learning" (Lau et al., 2001, p. 452). One main category of technology integration in mathematics classrooms is the

use of software specifically designed for mathematics learning. Abundant softwares are available in the market and examples of such programs are Geometer's Sketchpad and Mathematica. Many teachers also like to use general-purpose technological tools in mathematics education. These tools include word processing tools, spreadsheet, multimedia and hypermedia. Further, different communication tools such as email, computer-conferences, video-conferencing, and the Internet are used in mathematics classrooms which enable communication and information sharing amongst geographically dispersed learners.

Extensive research has been conducted on the use of technology in mathematics education. In a meta-analysis of twenty seven studies, Christmann, Badgett, and Lucking (1997) compared the academic achievement of students, studying in grade 6 to 12, who received either traditional instruction or traditional instruction supplemented with Computer-Assisted Instruction (CAI) across eight curricular areas. For mathematics, a total of 15 of effect sizes were calculated with the mean effect size of 0.179. The researchers concluded that the effect of CAI on mathematics learning was weak. It is important to note that the studies included in their meta-analysis, particularly the ones involving mathematics, were either papers (journal articles or conference presentations) published before 1990 or dissertations.

The "Adventures of Jasper Woodbury" mathematics program developed by a team at Vanderbilt University has been widely implemented in many areas of the U.S and around the world. Based on the theory of anchored instruction, the program uses video and multimedia computing technology to provide problem-scenarios aiming to help students to develop necessary skills and knowledge for problem solving and critical thinking. Implementation of this program yielded some interesting findings (Mushi, 2000; Shyu, 2000). For example, an evaluation (Mushi, 2000) of the use of this mathematics program in 8 schools in Chicago produced two important results. First, quantitative analysis of the data collected from 1,275 grade 5 to 8 students showed no significant

gains in student knowledge, skills, and attitudes. Qualitative data collected, however, indicated that learning mathematics through media was interesting to students and had made positive impact on students' attitudes towards mathematics.

Many teachers use computer software programs as supplements to the regular curriculum or as instructional alternatives. Funkhauser's study (1993) demonstrated that the use of a problem-solving computer software had contributed to a positive change in the attitudes of secondary students towards mathematics. Significant gains in problem-solving ability and knowledge of math content were also observed.

In mathematics classrooms, particularly in elementary mathematics classrooms, manipulatives have been used intensively to help building a foundation for students to understand abstract concepts. The increasing access to computer technology in schools inevitably resulted in some enthusiasm for the use of virtual manipulatives for mathematics learning. Virtual manipulatives can be briefly defined as "replicas of physical manipulatives that can be accessed through the Internet". In addition, it is "an interactive, web-based visual representation of a dynamic object that presents opportunities for constructing mathematical knowledge" (Moyer, Bolyard, & Spikell, 2002, p. 372). One advantage of virtual manipulatives, according to Reimer and Mayer (2005), is the capability to connect dynamic visual images with abstract symbols—a limitation of regular manipulatives. Some researchers have described how virtual manipulatives can be used to teach fraction concepts for elementary students (Suh, Moyer, & Heo, 2005). Others have examined how junior high students used virtual pattern blocks, virtual platonic solids, and virtual geoboards to explore geometric concepts (Moyer & Bolyard, 2002). A variety of studies examined the virtual manipulative tool in mathematics classrooms and concluded that there exists a positive impact of such tools on student achievement and attitudes (Char, 1989; Kieran & Hillel, 1990; Thompson, 1992). When virtual manipulatives are used in combination with regular manipulatives, researchers also found positive results

(Ball, 1988; Terry, 1996). However, results from other studies indicated no significant gains in students' achievement (Kim, 1993; Nute, 1997). The results of research in this area are inconclusive and the amount of research on high-quality "virtual manipulatives is so limited that a judgment about their potential uses in mathematics instruction is entirely speculative" (Reimer & Mayer, 2005, p. 8).

Calculators, including graphing calculators, is another tool that is used extensively in mathematics classrooms. Having been around for several decades, the functionalities of calculators have continually been expanded. For example, the graphing calculators include "numerical calculations, the graphing of functions, the manipulation of lists of data, and the calculation and display of statistical graphs" (Janes, 2005, p. 31). Many research studies of graphing calculators focused on teaching and learning algebra in secondary schools. Few explored the use of such tools in other topics like statistics.

According to Janes (2005), the general trend identified in research studies is that using graphing calculators can enable students to approach situations graphically, numerically and symbolically, and can support students' visualization, allowing them to explore situations which they may not otherwise be able to tackle (and thus perhaps enable them to take their mathematics to a more advanced level). In this way, using graphing calculators can lead to higher achievement among students, perhaps through increased student use of graphical solution strategies, improved understanding of functions, and increased teacher time spent on presentation and explanation of graphs, tables, and problem solving activities. (p. 31).

Learning conditions and learner characteristics

The literatures on the exploration of educational use of technology in mathematics classrooms suggest that the effect of technology on learning may depend on the learning environment. Some researchers have attributed students' academic successes and attitudinal changes to methods from a pedagogical reform, rather than merely to the use of technology itself. The two distinct

pedagogical approaches that are cited most frequently in the research studies were the traditional teaching methods and the constructivist strategies. For example, Shyu (1999) investigated the effects of computer-assisted video-based anchored instruction of promoting students' attitudes toward mathematics and problem-solving skills. Focusing on 87 grade six Taiwanese students, she examined the effects of different media attributes on student mathematics achievement and attitudes in a situated learning environment. The results showed that anchored instruction enhanced student problem-solving skills. Students' attitudes, however, were not impacted by the technology supported anchored instruction.

In another study, Connell (1998) explored mathematics teaching and learning with technology in two rural classrooms during a one-year period. Both classrooms used technology but with different teaching approaches. One classroom adapted constructivist pedagogy and technology was used as a student tool for mathematics exploration. A behaviorist approach was used in the other class where technology was mainly used as a presentation tool. The results of the study confirmed a positive effect of technology on mathematics learning. By the end of each study both classrooms easily surpassed both state and district goals and had shown significant improvement from their baseline. Most importantly, however, the performance of the students in the constructivist class was significantly and consistently higher than that of the students in the other class. Further, the significant time by treatment effect suggested that the longer in which technology was used in this fashion, the greater the impact.

Xin (1999) examined the effects of combining CAI and a cooperative learning strategy. It was found that although math skills learning had increased for students using CAI in both cooperative and whole-class groups, there was a significant difference between the two on the post-test. One conclusion drawn from the findings was that math performance could be enhanced if students were given opportunities to work within a technology-assisted cooperative learning environment. Some researchers

have noticed a shift in teaching and learning activities in the classroom as technology was integrated with the curriculum (Farrell, 1996; Ysseldyke, Spicuzza, Kosciulek, & Boys, 2003). Thus, when a positive outcome was claimed, it was difficult to determine if the gain was attributed solely to the technology intervention, to a particular instructional structure or to a combination of both. In their review paper, Christmann, Badgett, and Lucking (1997) claimed that many instructional factors, including cooperative learning, higher-order questions, and individualized instruction, can positively affect student learning outcomes.

Other factors that may contribute to mathematics teaching and learning with technology are the learner characteristics. Student achievement, their attitudes toward mathematics and technology, as well as their behaviors may depend on their gender, grade level, ability level, and their socio-economical status (SES).

Braden, Shaw, and Grecko (1991) evaluated a computer-assisted instructional (CAI) program for elementary hearing-impaired students in Florida. The results indicated that the CAI treatment had led to better in-class math quiz scores. Other outcomes such as reading and math scores on the Florida Statewide Student Achievement Tests (SSAT) were also measured, but no significant relationship was found.

Irish (2002) studied the effectiveness of a multimedia software program to teach students with learning and cognitive disabilities. Using a single-subject, multiple-baseline design across subjects (Cooper, Heron, & Heward, 1987), the study was systematically replicated across three pairs of grade 5 students. Although sample size (e.g. 6 students in total) was minimal, the results of this study showed that CAI could be an effective mechanism for teaching these special needs students certain mnemonic strategies, which in turn, could help increase their performance and accuracy on basic multiplication tasks.

In summary, the research reviewed on learning of mathematics with technology suggested that the effectiveness of mathematics learning with technology is highly depended on many other characteristics such as

teaching approaches, type of programs, and type of learners. Therefore the suggested study was included in this attempt of identifying the moderating study features used in this meta-analysis.

Methods

This meta-analysis quantitatively integrates the findings from the primary research on the educational use of technology in the teaching and learning of mathematics. The following section outlines the procedures employed to conduct this quantitative analysis.

Identification of Studies

In this study, the authors have focused on current researches, i.e. studies published in and after 1990. The rationale for choosing this time-frame is two-fold. First, high quality of technology use starts to surge in educational settings since this time because of a widespread appearance of microcomputers with its ever-increasing power, capabilities and lower prices in late 80's (Lau et al., 2001). Second, the existing meta-analysis about mathematics and technology has focused on studies conducted before 1990.

The study conducted a comprehensive search of the literature to locate appropriate studies. First, key topic-related descriptors as independent variables were used to ensure a broad search of several computerized databases (see Dusek & Joseph, 1983). The initial step included an electronic search on the following databases: (a) Educational Resources Information Center (ERIC, 1990-2005), (b) PsycINFO (1990-2005), (c) Education Full Text (1995-2005), this database only have research papers published in the year of 1995 and after). Depending on the database, the search strategy varied and search terms included: *mathematics*, *math**, *mathematics learning*, *mathematics teaching*, and any term related to technology such as *technology**, *calculator**, or *Educational technology*.

The next step was to find, on the basis of the same descriptors, both qualitative and quantitative reviews published since 1990, as a means to enrich the pool of studies. Reference lists from, for example, Christmann, Badgett, and Lucking (1997), Clements (1998) and

Woodward (1995) was checked for relevant studies. Finally, the study conducted a manual search of leading journals, namely: *Educational Technology Research and Development*, *British Journal of Educational Technology*, *Journal of Research on Technology in Education*, and *Journal of Computers in Mathematics and Science Teaching*, from the year 1990 through the present.

Branching from primary studies and review articles, further appropriate citations were also identified. In this meta-analysis, every study had to meet the following inclusion/exclusion criteria:

- The study had to involve situations where K-12 students use technology.
- The study had to have data related to K-12 students' mathematics learning.
- The study had to report cognitive outcomes, behavior measures, and/or affective outcomes. Different types of outcomes were coded and analyzed separately which are discussed in the section "outcomes and study features coding"; (For the types of outcomes coded and analyzed; some outcomes were dropped due to small sample sizes.)
- The study had to report data that it was possible to examine, through the computation of effect sizes, the effects of technology on mathematics learning.

Using these criteria, abstracts from electronic searches, references from primary studies and review articles were examined to identify potential studies. Due to the limited resources available for this review, only English-language publications and databases were used. Approximately 500 abstracts were retrieved and reviewed. When in doubt, the study was collected and then read independently by the researchers and three graduate students for possible inclusion. A total of 138 papers were retrieved and reviewed for the study.

Outcomes and Study Features Coding

To identify methodological and substantive characteristics that might contribute to significant variations in the findings, outcomes and study features were coded using a three-stage coding procedure. First, a set of broad categories was established based on the

review of the related literature. The study features included four categories, namely publication features, sample descriptor, setting characteristics, and design characteristics. Further, outcome and methodological features were included in the coding scheme. Next, a random sample of 30% of the primary studies was selected. These studies were nomologically coded based on these categories to identify salient study features. Finally, the original coding scheme was revised and a codebook was created. Table 1 details the outcomes coded and Table 2 describes the study features coded.

Criteria of determination of independent findings

Many studies report results on multiple outcome measures (i.e. standardized mathematics achievement scores, school grades, attitudes) and in several occasions, two or more studies were reported in one paper (e.g. study 1 focused on regular students and study 2 examined learners who need special attention). Effect sizes for each measure were calculated and coded in the analysis.

Number of Findings Extracted

Two approaches, namely a single finding per study or multiple findings per study, were often used in meta-analysis regarding the number of findings to be extracted from each study. According to Lou et al. (2001), the advantage of extracting one finding per study was a guarantee of the independence of each finding. The disadvantage, however, was that the differences within a study between different sample groups (e.g. elementary vs. secondary students), or between different treatments under investigation (e.g. groups using one kind of computer system vs. another kind) were lost.

Extracting multiple effect sizes from a single study, however, might result in a violation of the independent

Outcome	Description
Achievement	Achievement scores measured by standardized or other tests.
Attitudes	Including students' attitudes (e.g. toward technology, calculators, mathematics).
Mathematics Behaviors	Including student behaviors such as problem solving, rote memorizing.

Table 1. Outcomes Coded

Study Features	Description
<i>Publication features</i>	
Publication Type	Was the study published in referred journals or unpublished proceedings/documents?
Publication year	Was the study reported in the last five years (i.e. 2000 and after) or earlier?
<i>Sample descriptor</i>	
SES	What was users' socio-economic status (SES)? Was it low, middle, high, or mixed?
Age	Were the users elementary or secondary?
Race	What was the predominant race?
Gender	What was the gender composition? Was there less than 45% males (called 'female group'), or less than 45% females (called 'male group'), or males and females were almost equal (called 'Mixed Group')?
Country	Where was the study conducted? Was it in North America, Europe, Australia, or other countries?
Student Type	Were they normal students or students with special needs (including at-risk, low achieving)?
Type of Technology	What type of technology was considered? Was it mathematics software, or calculators or others (including the Internet, Spreadsheet)?
<i>Setting characteristics</i>	
Teaching Method	What was the teaching approach? Was it constructivist approach or traditional approach?
Length	How long did technology being used? Was it used for less than 16 weeks or longer?
<i>Design characteristics</i>	
Achievement Instrument	Was the instrument non-standardized (school grades, teacher- or researcher- made tests), or standardized achievement scores?
Research design	Was it an experimental, quasi-experimental, or naturalistic study?

Table 2. Study Features Coded

assumption for effect sizes, which in turn, might increase Type I or II errors (Glass, McGaw, & Smith, 1981). In this study, two approaches were employed to resolve the dependence problem. "First, findings for each outcome were analyzed separately. Only one finding per outcome was extracted from each study unless they represented different subjects. This approach enabled one to examine different outcomes while ensuring independence among the findings for each outcome. Secondly, multiple effect sizes provided by the same subjects for the same category of outcome were dealt

with by randomly taking a single value from the set of correlated effect sizes per feature for each affected study. This method eliminated the problem of dependency while ensuring that all levels of a study feature were represented" (Lou et al., 2001). In this study, grade levels (in cross-sectional designs), and different ability groups (e.g. normal students vs. special needs students) in a single study were considered separate primary studies (L. V. Hedges, 1987, personal communication, cited in Hyde, Fennema, & Laman, 1990).

Meta-analytic methodology literature is not explicit on the use of longitudinal studies. Longitudinal data can be viewed as a single study in which correlations are aggregated to represent the effect size of the study. Willett and Singer (1991) argued, however, that "a complex longitudinal time-dependent process cannot be adequately summarized by a single statistic" (p. 430). In line with this argument, longitudinal data in a study were treated as several independent primary studies based on different grade levels.

All the study findings were first extracted by the primary researcher. After this initial coding, a randomly selected 60% of the useful papers were recoded by a graduate assistant independently to test for reliability. The initial coding agreement on the number of findings to extract per study was 95.36%. Disagreements were resolved through further discussion and review of the disputed findings.

Effect Size Calculations

The effect size was calculated by the difference in the treatment and control group means divided by the pooled standard deviation (PSD). That is, the effect size was a measure of the effect of technology. Using the PSD is due to the homogeneity of variance in the population, in which case the PSD was more stable and provides a better estimation of the population variance than the control group SD alone (Hedges & Olkin, 1985; Hunter & Schmidt, 1990). Further, estimated effect sizes based on incomplete results (e.g. t-values, F-values, ANOVA tables, or p levels) were more readily comparable to effect sizes

calculated in PSD (Lou et al., 2001).

Some studies did not report mean and SD, but provided data in the form of t-values, F-values, p-levels, frequencies, and/or proportions. The effect sizes of these studies were calculated using formulas provided by Lipsey and Wilson (2001). These estimations were computed or estimated using the software Effect Size Determination Program (Wilson, 2001).

Some studies provided data collected from a different time period (e.g. at the beginning or the end of a semester). The correlation value was assumed as 0.70, when gain scores were available but pre-post correlation was unavailable. This was based on the previous experience with pre-and post-test results and two statisticians' (who do meta-analysis research) recommendations (they considered that 0.70 was a conservative assumption). There were a total of three studies in this category. Some studies only had post-tests in which case the post-test mean difference was the numerator and the post-test PSD was the denominator. Some studies employed naturalistic design in which case there was no control group. In this case, a two-step approach was used. First, the effect size was computed considering pre-test scores as the control group data and post-test scores as the treatment group data. This initial effect size was then multiplied by 2 which was the final estimated effect size of the study. According to Rosenthal (1991), "when the effect size estimates are the mean differences divided either by S or by (sigma), the definition of the size of the study changes by a factor of 2 in going from t for independent observations to t for correlated observations" (p. 17).

The raw data for each finding were extracted separately by the researchers and a graduate student. After all the data were entered, the reliability was tested. The initial agreement was 89%. Disagreements were discussed and the conflict study findings were further reviewed until an agreement was reached.

Data Analysis

For each outcome, the unit of analysis was the independent study finding. Data screening was first

performed using the SPSS (SPSS, 2005) frequency and descriptive procedures. Several study features with almost no variability (e.g. research design) or with over 90% missing data (e.g. subject learned, task type, predominant race) were eliminated from further analysis. Categories within some variables (e.g. 'attitudes toward technology' and 'attitudes toward math') were collapsed based on the frequency distributions and conceptual meaning.

Outlier analyses were performed by eliminating extreme values from the effect size distribution (Lipsey & Wilson, 2001). Based on Lipsey and Wilson's (2001) recommendation, it was decided to exclude the studies that had effect size greater than 3 standard deviations from the mean of all the effect sizes.

The study tested the homogeneity of all effect sizes extracted from studies (Hedges & Olkin, 1985). First, effect sizes were corrected for bias and weighted by the inverse of its sampling variance. That is, findings based on larger sample sizes were given more weight. The weighted effect sizes were then aggregated to form an overall weighted mean estimate of the effects (d_+). Homogeneity statistics (Q_i) was used to determine whether the set of effect sizes shared a common population parameter.

When the homogeneity statistics are significant, which signifies a heterogeneous set of effect sizes, two approaches can be used to achieve the desired homogeneity. The first approach is to delete outliers repeatedly until the remaining effect sizes become homogeneous. If this approach fails to work, the second approach is that effect sizes are divided into homogeneous subgroups (Hembree & Dessort, 1986).

Multiple Regression Model Tests

After the homogeneity tests, multiple regression models were tested using SPSS for Windows. When effect sizes were homogeneous, the population parameter could be determined by predictor variables. The substantive rationale is that studies differ because of different research design characteristics (Hedges & Olkin, 1985). One way was to fit homogeneous effect sizes into a

general linear regression model throughout which we examined the effects of a number of independent variables on the dependent measure. The study employed the weighted least squares procedures for fitting general linear models as outlined in Hedges and Olkin (1985). Sample size were used to create weight for the regression analysis (Hedges & Olkin, 1985) but not entered into the regression equation (Schrom, 1996).

Two weighted least squares multiple regression analyses were performed for each outcome. Analysis one identified study features that accounted for significant unique variances in the findings. The significant predictors identified in analysis 1 was then analyzed using the hierarchical weighted least squares regressions (Hedges & Olkin, 1985) so that a parsimonious model could be developed (Lou et al., 2001). To better illustrate the overall effect (population coefficient) in this meta-analysis, the percentage of distribution non-overlap, or the U_3 statistic, was used to denote the change in scores or percentiles when a participant moved from one group to the other.

Results

In total, 81 independent effect sizes were extracted from 39 studies involving a total of 59,147 students comparing mathematics learning with the use of technology versus mathematics learning without technology on student achievement, attitudes, and behaviors. Appendix 1 provides details on each independent sample, including the number of students, defining characteristics of the independent sample, and the effect sizes calculated. Close to half of the achievement outcomes were measured by non-standardized tests, mostly locally developed or teacher-made instruments or criteria specific to what had been learned on the computer tasks. Another 35 percent of the achievement outcomes were measured by standardized tests. Over sixty percent of the studies were well controlled, using either random assignment of students to experimental or control conditions or using statistical control for quasi-experimental studies. Close to ninety percent of the papers were published in journal articles and about 10 percent were unpublished reports or conference proceedings.

Overall Effects

The homogeneity test of the 68 effect sizes of the achievement outcome was first conducted. It was significant which indicated that effect sizes were heterogeneous. Some evident outliers were deleted first in an attempt to improve the homogeneity of the remaining effect sizes. This approach, however, did not work. Another possible method was to divide the effect sizes into subgroups in order to identify homogeneous groups. The study adapted this approach and effect sizes associated with the achievement outcome were divided into 5 populations. One outlier, -2.41 in Mac Iver, Banfanz, Plank (1998), was removed from the group with the smallest population parameter. The homogeneity tests were not significant at the .05 level for all the five populations ($Q_1 = 20.09$, $df = 20$; $Q_2 = 33.33$, $df = 25$; $Q_3 = 17.92$, $df = 11$; $Q_4 = 1.53$, $df = 3$; $Q_5 = 1.90$, $df = 3$) as detailed in Table 3.

The test of homogeneity of the attitude outcome was also significant which indicated that the effect sizes were heterogeneous. Two evident outliers, 6.82 in Shyu (2001) and 2.28 in Reimer & Moyer (2005), were deleted. The homogeneity test for the remaining effect sizes was not significant at the .05 level ($Q = 7.74$, $df = 5$).

Similarly, the homogeneity test for the behavior outcome was significant. After removing the outlier, -0.88 in Merriweather & Tharp (1999), the homogeneity test for the effect sizes was insignificant at the .05 level ($Q = 7.27$, $df = 3$). Table 3 provided details for the three outcomes.

Moderator Analysis

According to Ma (1999), as much as the effect sizes all shared the same population difference, variation among effect sizes existed mainly because studies differed according to a number of research design characteristics. General linear regression was used to model this variation. This allowed us to identify the significant variables responsible for the variation among effect sizes and to gain insight into several practical concerns, such as gender differences and age differences. For the population parameters with 5 or less cases, statistical analysis was not conducted due to the

Outcome	k	Minimum	Maximum	d_i	Q	df
<i>Achievement</i>	68 (35)					
1 st population parameter	21	-0.41	0.30	0.09	20.09	20
2 nd population parameter	26	0.35	1.06	0.60	33.33	25
3 rd population parameter	12	1.08	2.02	1.51	17.92	11
4 th population parameter	4	2.04	2.84	2.40	1.53	3
5 th population parameter	4	3.08	3.76	3.43	1.90	3
<i>Attitudes</i>	8 (8)	0.02	0.56	0.15	7.74	5
<i>Behavior</i>	5 (4)	0.52	1.12	0.86	7.27	3

Note: k is the total number of independent findings initially tested. The values in parentheses are the numbers of studies from which the findings were extracted. d_i is the weighted mean effect size. Q is the homogeneity statistics. All the homogeneity statistics are not significant after the homogeneity procedure. df is the degree of freedom for the Q test.

Table 3. Population Parameters of the Effects of Technology on Schooling Outcomes in Mathematics Education

inadequacy of cases. Therefore, the regression and residual analysis were conducted only on the first three population parameters for the effects of technology on mathematics achievement. No further analysis was performed for the remaining population parameters. Table 4 displays the models considered in this meta-analysis.

In the effects of gender analysis, dummy coding was used to represent all the one-vector variables. That is, for the variables that comprised only two groups, they were recoded into dummy variables. These variables included: *race, grade level, country, treatment duration, technology type, instructional method, study type, achievement measure, publication year, and publication type.*

Effects of Gender

First population parameter:

Dummy coding was used to create two variables. The mixed group was used as the baseline against which the group of males less than 55% and the group of males more than 55% were compared. The results showed that the Q statistic (the weighted sums of squares) for gender grouping effects explained a statistically significant

Model	Regression test		Residual test	
	Q_R	<i>df</i>	Q_E	<i>df</i>
<i>First population parameter</i> ($\mu = 0.09$, $N = 21$)				
Gender (2 vectors, male $\leq 55\%$ vs. mixed, male $> 55\%$ vs. mixed)	114.41*	2	77.31*	18
Race (1 vector, mixed vs. non-mixed)	0.97	1	190.76	19
Socio-economic status (SES) (2 vectors, low vs. normal, mixed vs. normal)	9.16	2	182.57*	18
Grade level (1 vector, secondary vs. elementary)	109.17*	1	82.55*	19
Duration of treatment (1 vector, ≤ 1 year vs. > 1 year)	54.42*	1	137.31*	18
Type of technology (1 vector, software vs. others)	92.74*	1	98.99*	19
Achievement measure (1 vector, standardized vs. non-standardized)	1.66	1	190.07*	19
Year of publication (1 vector, ≥ 2000 vs. < 2000)	1.21	1	190.52*	19
Type of publication (1 vector, journal article vs. others)	48.88*	1	142.85*	19
Gender, grade level	118.11*	3	73.62*	17
Gender, grade level, duration of treatment, type of technology, type of publication	120.92*	6	70.80*	14
<i>Second population parameter</i> ($\mu = 0.60$, $N = 26$)				
Gender (2 vectors, male $\leq 55\%$ vs. mixed, male $> 55\%$ vs. mixed)	106.63*	2	181.44*	23
Race (1 vector, mixed vs. non-mixed)	71.57*	1	216.51*	24
Socio-economic status (SES) (2 vectors, low vs. normal, mixed vs. normal)	31.92	2	256.15*	23
Grade level (1 vector, secondary vs. elementary)	57.08*	1	230.99	24
Country (1 vector, developing vs. developed)	47.06*	1	241.01*	24
Design (2 vectors, true experiment vs. natural, quasi experiment vs. natural)	38.29	2	249.88*	23
Duration of treatment (1 vector, ≤ 1 year vs. > 1 year)	37.54	1	250.53*	24
Type of technology (1 vector, software vs. others)	30.20	1	257.88*	24
Instructional method (1 vector, constructivist vs. traditional)	11.28	1	276.79*	24
Student type (1 vector, normal vs. at risk)	0.10	1	287.98*	24
Achievement measure (1 vector, standardized vs. non-standardized)	32.85	1	255.22*	24
Year of publication (1 vector, ≥ 2000 vs. < 2000)	89.45*	1	198.62*	24
Type of publication (1 vector, journal article vs. others)	2.28	1	285.79*	24
Gender, grade level	147.00*	3	141.07*	22
Gender, race, grade level, country, year of publication	170.94*	5	117.14*	20
<i>Third population parameter</i> ($\mu = 1.51$, $N = 12$)				
Gender (2 vectors, male $\leq 55\%$ vs. mixed, male $> 55\%$ vs. mixed)	11.00	2	71.28*	9
Race (1 vector, mixed vs. non-mixed)	0.80	1	81.47*	10
Socio-economic status (SES) (2 vectors, low vs. normal, mixed vs. normal)	16.42	2	65.86*	9
Grade level (1 vector, secondary vs. elementary)	3.21	1	79.07*	10
Country (1 vector, developing vs. developed)	0.80	1	81.47*	10
Design (2 vectors, true experiment vs. natural, quasi experiment vs. natural)	2.82	2	79.46*	9
Duration of treatment (1 vector, ≤ 1 year vs. > 1 year)	0.32	1	81.95*	10
Type of technology (1 vector, software vs. others)	2.44	1	79.84*	10
Instructional method (1 vector, constructivist vs. traditional)	5.93	1	76.35*	10
Student type (1 vector, normal vs. at risk)	2.80	1	79.48*	10
Achievement measure (1 vector, standardized vs. Non-standardized)	6.78	1	75.50*	10
Year of publication (1 vector, ≥ 2000 vs. < 2000)	2.07	1	80.21*	10

Note. * $p < 0.05$. The remaining two population parameters for the effects of technology on mathematics achievement, the population parameter for the effects of technology on attitude toward mathematics, and the population parameter for the effects of technology on mathematical behaviors do not have a sufficient number of studies for regression and residual analysis.

Table 4. Results of General Linear Regression Analysis of the Effects of Technology on Mathematics Achievement

amount of the variability in the effect sizes ($Q_R = 114.41$, $df=2$). However, the remaining variance, the Q statistic for error, was still statistically significant ($Q_E = 77.31$, $df=18$).

Second population parameter:

The analysis of the second population parameter showed similar results. Although the Q statistic for error was still statistically significant ($Q_E = 181.44$, $df=23$), the Q statistic for gender grouping effects explained a statistically significant amount of the variability in the effect sizes ($Q_R = 106.63$, $df=2$). Findings from both populations showed that gender grouping affected effect sizes of technology on achievement outcome when population parameters are small (0.09) and moderate (0.60).

Third population parameter:

For the third population parameter, the Q statistic for gender effects explained little (a statistically non-significant amount) of the variability in the effect sizes ($Q_R = 11.00$, $df=2$). This finding showed that gender grouping had no impact on effect sizes of technology on achievement outcome when population parameter is large (1.51).

Effects of Race

The variable race was initially coded into 3 groups: greater than 60% white, greater than 60% minority, mixed with none more than 60%. Due to limited number of cases in certain groups, this was then collapsed into two categories: mixed vs. non-mixed (all one race).

First & third population parameter:

For both the first and third population parameters, the results showed that race explained a statistically non-significant amount of the variability in the effect sizes ($Q_R = .97$, $df=1$; $Q_R = .80$, $df=1$). This finding showed that race grouping did not affect effect sizes of technology on achievement outcome when population parameter is small (0.09) or big (1.51).

Second population parameter:

The analysis of the second population parameter showed a different result. Although the Q statistic for error was still statistically significant ($Q_E = 216.51$, $df=24$), the Q statistic for race effects explained a statistically significant

amount of the variability in the effect sizes ($Q_R = 71.57$, $df=1$). This finding showed that race grouping affected effect sizes of technology on achievement outcome when population parameter is moderate (0.60).

Effects of Socio-Economic Status (SES)

Three socio-economic status groups were formed in this meta-analysis: low, normal, and mixed SES. Effect sizes were dummy coded so that the difference in low SES group was the baseline against which the differences in normal SES and mixed SES, respectively, were compared. For all three population parameters, the SES effects accounted for a small and statistically non-significant amount of the total variance ($Q_R = 9.16$, $df=2$; $Q_R = 31.92$, $df=2$; $Q_R = 16.42$, $df=2$ respectively). This finding showed that SES grouping did not affect effect sizes of technology on achievement outcome no matter how large population parameters are.

Effects of Grade Level

The variable grade level was initially coded as a continuous variable. Due to limited number of cases in certain groups, this was then collapsed into two categories: elementary and secondary.

First population parameters:

The results for the first population parameters showed that grade level explained a statistically significant amount of the variability in the effect sizes ($Q_R = 109.17$, $df=1$), even though the significant Q statistics for error ($Q_E = 82.55$, $df = 19$) indicated that grade level left out a significant amount of variance.

Second population parameter:

The analysis of the second population parameter showed a similar result. The Q statistic for grade level effects was a statistically significant ($Q_R = 57.08$, $df=1$), even though the Q value for error was statistically significant ($Q_E = 230.99$, $df=24$). Findings from both populations showed that grade level affected effect sizes of technology on achievement outcome when population parameters are small (0.09) and moderate (0.60).

Third population parameter:

Grade level had no significant effect on effect sizes of

technology on achievement outcome when population is large (1.51) ($Q_r = 3.21$, $df=1$).

Effects of Country

The variable grade level was coded in two groups: developing country and developed country. No statistical analysis was performed for the first population parameter due to insufficient variance in the data.

Second population parameter:

The Q value for this population parameter showed a statistically significant result as country effects explained a small, though statistically significant amount of the total variance in the effect sizes ($Q_r = 47.06$, $df=1$). The Q value for error was also statistically significant ($Q_e = 241.01$, $df=24$). Nevertheless, effect sizes were significant differently in different countries when population parameter is moderate (0.60).

Third population parameter:

In this population parameter, the Q statistic for grade level effects explained little (a statistically non-significant amount) of the variability in the effect sizes ($Q_r = 0.80$, $df=1$). This finding showed that countries shared similar effect sizes of technology on achievement outcome when population parameter is large (1.51).

Effects of Research Design

The variable research design comprised three groups: true experiment, natural, quasi experiment. Using true experiment as the baseline effect, the study effect coding to create two variables (see table 4).

Because the data did not have variance in research design, no analysis was performed for the first population parameter. The analysis of the second and third population parameters showed similar results. The Q statistic for research design was not statistically significant ($Q_r = 38.29$, $df=2$; $Q_r = 2.82$, $df=2$ respectively). This finding showed that effect sizes did not vary significantly across research design when population effect sizes are moderate (0.60) and large (1.51).

Effects of Treatment Duration

Treatment duration was initially coded in three groups. Due to limited cases in certain groups, it was collapsed

into two groups: less or equal to one year vs. greater than one year.

First population parameter:

The results showed that treatment duration explained a statistically significant amount of the variability in the effect sizes ($Q_r = 54.42$, $df=1$). The significant Q statistics for error ($Q_e = 137.31$, $df=18$), however, indicated that treatment duration left out a significant portion of the total variance. Nevertheless, treatment duration was responsible for variation in effect sizes of technology on achievement outcome when population parameter is small (0.09).

Second & third population parameter:

The analysis of the second and third population parameters showed similar results. The Q statistic for treatment duration effects was not statistically significant ($Q_r = 37.54$, $df=1$; $Q_r = 0.32$, $df=1$). This finding showed that effect sizes did not vary significantly across treatment duration when population parameter is moderate (0.60) and large (1.51).

Effects of Technology Type

Technology type comprised two groups: software vs. other.

First population parameter:

Although the significant Q statistics for error ($Q_e = 98.99$, $df=19$) indicated that technology type left out a significant portion of the total variance, technology type explained a statistically significant amount of the variability in the effect sizes ($Q_r = 92.74$, $df=1$). This finding showed that effect sizes were related significantly with technology type when population parameter is small (0.09).

Second & third population parameter:

The analysis of the second and third population parameters showed similar results. The Q statistic for technology type effects was not statistically significant ($Q_r = 30.20$, $df=1$; $Q_r = 2.44$, $df=1$ respectively). This finding showed that effect sizes were not related significantly with technology type when population parameters are moderate (0.60) and large (1.51).

Effects of Instructional Method

The variable instructional methods comprised two groups: traditional vs. constructivist methods. Because there was not enough variance in the data for the first population parameter, no statistic analysis was performed for this parameter.

The analysis of the second and third population parameters showed similar results. The Q statistic for student type effects was not statistically significant ($Q_r = 11.28$, $df=1$; $Q_r = 5.93$, $df=1$ respectively). This finding showed that effect sizes did not vary significantly across instructional method when population parameters are moderate (0.60) and large (1.51).

Effects of Student Type

The variable student type comprised two groups: normal vs. special needs students. Using normal students as the baseline effect, effect coding was used to create two variables (Table 4). Due to the lack of variation in student type, data analysis was not conducted for the first population parameter. For the second & third population parameters, similar results have been found. The Q statistic for student type effects was not statistically significant ($Q_r = .10$, $df=1$; $Q_r = 2.80$, $df=1$ respectively). This finding showed that effect sizes did not vary significantly across student type.

Effects of Achievement Measure

Thinking that different measures of achievement might have effects, this variable was explored in two categories: standardized vs. non-standardized measure. The analysis of all three population parameters showed similar results: the Q values accounted for a statistically non-significant amount of the variability in the effect sizes ($Q_r = 1.66$, $df=1$; $Q_r = 32.85$, $df=1$; $Q_r = 6.78$, $df=1$, respectively). Effect sizes did not vary significantly across achievement measures.

Effects of Publication Year

The variable publication year was initially coded as a continuous variable. Due to limited number of cases in certain groups, this was then collapsed into two categories: before 2000 vs. year 2000 or later.

First & third population parameter:

For both first and third population parameters, similar results have been found: publication year explained a statistically non-significant amount of the variability in the effect sizes ($Q_e = 1.21$, $df=1$); ($Q_e = 2.07$, $df=1$). This finding showed that effect sizes had no relationship with when research studies were published when population parameters are small (0.09) and large (1.51).

Second population parameter:

Although the Q value for error was statistically significant ($Q_e = 198.62$, $df=24$), the Q value for publication year showed a statistically significant result which indicated that publication year explained a statistically significant amount of the total variance in the effect sizes ($Q_r = 89.45$, $df=1$). This finding showed that effect sizes depended on when research studies were published and when population parameter is moderate (0.60).

Effects of Publication Type

The variable publication type comprised two groups: journal articles vs. other.

First population parameter:

Although there is a significant Q statistic for error ($Q_e = 142.85$, $df=19$), publication type explained a statistically significant amount of the variability in the effect sizes ($Q_r = 48.88$, $df=1$). This finding showed that effect sizes depended on where research studies were published when population parameter is small (0.09).

Second & third population parameter:

For the second population parameter, the Q statistic for publication type effects was not statistically significant ($Q_r = 2.28$, $df=1$). This finding showed that effect sizes did not vary significantly across publication type when population parameter is moderate (0.60). The analysis for the third population parameter was not performed due to the lack of variation in publication type.

The Final Model

The final model included all individually significant variables as discussed in individual models above. This analysis was performed for the first and second population parameters only. For the third population

parameter, since the Q statistic was not significant for all the variables analyzed in the individual models, no further analysis was performed. Table 5 provides details.

First population parameter:

Results for the first population parameter essentially emphasized two predictors: gender and grade level. The Q statistic for the model with treatment duration, technology type, and publication type in addition to gender and grade level indicated that this model explained a statistically significant and practically substantial amount of variance in the effect sizes ($Q_r = 120.92$, $df=6$). However, it was noticed that this model added little to the model with gender and grade level alone ($Q_r = 118.11$, $df=3$). This is a good indication that gender and grade level were the most important predictors of effect sizes of technology on achievement outcome when population parameter is small (0.09).

Second population parameter:

The same is true for the second population parameter. When population parameter is moderate (0.60), gender and grade level were the most important predictors of effect sizes of technology on achievement outcome though to a lesser degree than the first population parameter ($Q_r = 170.94$, $df=5$ versus $Q_r = 147.00$, $df=3$).

All individually statistically significant variables were tested together not only for variance estimation but also for relative importance. Some individually significant variables became non-significant in the presence of other variables. These non-significant variables were removed one by one starting from the one with largest p value. After these deletions, remaining variables were all statistically significant. These variables are relatively

important predictors of effect sizes of technology on achievement outcome. Table 5 shows the effects. For the first population parameter, the most important predictor was grade level, with secondary school students showing significantly larger effects than elementary school students. In other words, technology had bigger effects on secondary than elementary school students. The same technology applied at the secondary level would improve achievement of secondary students from 50th percentile to 54th percentile.

For the second population parameter, gender and grade level were the most important predictors of effect sizes of technology on achievement outcome, with grade level showing slightly more important effects than gender. Gender group with less than or equal to 55% males outperformed mixed gender group under the same technology. For a student, moving from the mixed gender group to the other gender group was associated with an increase in achievement outcome from the 50th to the 58th percentile. Grade level was reversed between the first and second population parameters. The same technology when applied at the elementary school level would improve achievement of elementary school students from 50th percentile to 62nd percentile.

Discussion

This study sheds light on the use of technology in school mathematics learning. Based on a total of 81 independent findings extracted from 39 studies involving a total of 59,147 learners, the results of the series of meta-analyses conducted in this review indicate that technology can affect mathematics teaching and learning. Although difficult to offer a comprehensive recipe for the design of technology-supported learning environment, it is possible to offer some practical guidelines for technology integration in mathematics learning.

The most important finding of this study is that, in general, gender and grade level are the two most important predictors for the effect of technology on mathematics achievement outcome. Specifically, in the first population, the grade level significantly predicted the

Model	Effect	SE	U_3
<i>1st population parameter</i>			
Grade level (secondary vs. elementary)	0.13	0.03	54%
<i>2 population parameter</i>			
Gender (male \leq 55% vs. mixed)	0.17	0.04	58%
Grade level (secondary vs. elementary)	-0.25	0.10	62%

*Note. All effects are statistically significant at the alpha level of 0.05.

Table 5. Statistically Significant Predictors for the Variation among Primary Studies in Terms of the Effects of Technology on Mathematics Achievement

impact of technology on mathematics achievement. The effects of technology were significantly enhanced when the same technology was used in secondary students rather than elementary students. In the second population, both grade level and gender significantly influenced mathematics achievement. That is, students' math achievement is significantly improved with the use of technology when they are (i) in elementary schools, and (ii) in groups with greater than 55% females.

Regardless of sample populations, grade level is always a strong factor that contributes to the effect of technology on math achievement. This suggests that when planning technology integration projects, we need to consider elementary and secondary schools separately to ensure appropriate approaches for each grade level. It is interesting to see that the impact of technology is reversed between the first and second population parameters. Further research into this phenomenon is needed.

Another interesting finding is that technology can significantly improve math achievement outcomes when students are in female dominated groups rather than gender balanced groups. One possible explanation for this is that females feel more comfortable and confident when they are in female dominated groups (Li, 2005; Mullany, 2000; Savicki, Kelley, & Lingenfelter, 1996b). Therefore, when implementing technology in schools, we need to consider grouping female students together.

Quality Assessment

It is important to notice that, confidence rating for effect size calculation is generally high for the research studies used in this review. Over 65 percent of the effect sizes are computed with no estimation using the descriptive data such as means, standard deviations, frequencies, etc. Another 22 percent of the effect sizes are slightly estimated using significance testing statistics with complete statistics of conventional sort rather than descriptive statistics. Only about 12 % of the effect sizes are calculated with some estimation or highly estimated. The study also evaluated the quality of research studies used in this review. Of all the studies, over 43 % of them

used quasi-experimental design which involved experimental and control groups. Another 20% of the studies used not only treatment and control group design, but also employed randomized selection of samples of same sort. Only 37% of the research used naturalistic design. This, coupled with the fact that majority of the effect sizes were highly reliable, indicates that the studies used in this review are mainly of "high methodological quality" (Lipsey & Wilson, 2001, p.157).

Strengths, Limitations, and Future Directions

This meta-analysis extends knowledge of the effect of technology on mathematics teaching and learning focusing on cognitive and affective outcomes. It has addressed the question of whether and to what extent mathematics learning with technology is more effective than without the use of technology and on which outcomes. It has identified some study features that moderated the effects of technology on mathematics achievements. Through weighted least squares multiple regression analyses, models were developed that accounted for the variability of technology effects on achievement outcomes.

This meta-analysis, however, just like any research, has its limitations. First, "as meta-analysts do not have experimental control of data" (Lou et al., 2001, p. 482), we have to use some studies with small sample sizes. Sometimes, we have to estimate the effect sizes when there are missing data. This, inevitably, reduces the sensitivity of the analysis. Second, multiple regression analyses are sensitive to the order variables are entered. The regression models were identified by the study, by no means, are final and conclusive. Finally, the design quality of the programs used in the primary studies may affect the quality of this meta-analysis.

As technology has become ubiquitous in education, including mathematics teaching and learning, we may learn more about the empowering effects of technology. Finding better ways to integrate technology in education to meet the diverse needs of students is an ongoing task for educators and researchers.

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Appendix 1. Effect Sizes for Studies of Technology

Study	Grade-level	Outcome Extracted	Characteristics that Distinguish the Findings within the Study	N	ES
Xin (1999)	Grade 3	achievement	Normal students, collaborative learning	46	1.92
---	Grade 3	achievement	Normal students, whole class learning	47	.74
---	Grade 3	achievement	Special needs students, collaborative learning	13	2.84
---	Grade 3	achievement	Special needs students, collaborative learning	12	2.60
Farrell (1996)	High school	behavior		180	.520
Flener (2000)	Grade 5-8	Attitude		408	.160
Shyu (1999)	Grade 6	achievement		53	.83
---	Grade 6	achievement		53	.09
Marena & Mayer (1999)	Grade 6	achievement	High achieving students, teacher made tests	46	1.34
---	Grade 6	achievement	Low achieving students, teacher made tests	26	3.32
---	Grade 6	achievement	Normal students, computer-based tests	60	3.08

Funkhauser (1993)	High school	attitude		40	.024
---	High school	achievement		71	.720
Hecht (1995)	Grade 9	achievement		104	.39
Martindale, Pearson et al. (2005)	Grade 5-10	achievement	Grade 5 students taking math in 2001	876	.43
---	Grade 5-10	achievement	Grade 5 students taking math in 2002	970	.61
---	Grade 5-10	achievement	Grade 8 students taking math in 2001	1869	.06
---	Grade 5-10	achievement	Grade 8 students taking math in 2002	2094	.06
---	Grade 5-10	achievement	Grade 10 students taking math in 2001	2267	.03
---	Grade 5-10	achievement	Grade 10 students taking math in 2002	2499	.07
Shyu (2000)	Grade 5	attitudes		74	6.82
---	Grade 5	achievement		74	1.44
Ysseldyke, Spicuzza et al (2003)	Grade 4/5	achievement	Grade 4 students	6542	.19
---	Grade 4/5	achievement	Grade 5 students	6542	.35
---	Grade 4/5	behavior	Grade 4/5 students	87	1.12
Ysseldyke, Tardrew, Betts et al (2004)	Grade 3-6	achievement	Gifted students	100	.45
---	Grade 3-6	achievement	Normal students	1479	.47
Ysseldyke, Betts, Thill & Hannigan (2004)	Grade 3-6	achievement		270	.500
Iskander & Curtis (2005)	High school	achievement		43	2.02
Reimer & Mayer (2005)	Grade 3	achievement		19	.66
---	Grade 3	attitudes		19	2.28
Schpilberg & Hubschman (2003)	High school	achievement		56	.08
Wittman, et al (1998)	Grade 4	achievement		24	.83
Quinn & Quinn (2001a)	Grade 3-5	achievement		88	2.12
Quinn & Quinn (2001b)	Grade 3-5	achievement		77	2.04
Wang, Wang & Ye (2002)	High school	achievement		24199	.04
Feng & Josephine (2000)	Kindergarten students	achievement		47	.13
Braden, Shaw & Grecka (1991)	grade 1	achievement		48	.41
McBride & Lewis (1993)	k-12	Achievement		31	1.42
---		attitude		95	.56

Rayer, Greene & Anzalane (1994)	Elementary	Achievement	Grade 9 (1987) in school 1	173	-.075
---	Elementary	Achievement	Grade 9 (1987) in school 2	133	.811
---	Elementary	Achievement	Grade 9 (1987) in school 3	170	.082
-	Elementary	Achievement	Grade 9 (1987) in school 4	185	.215
---	Elementary	Achievement	Grade 9 (1987) in school 5	160	1.060
---	Elementary	Achievement	Grade 5 (1988) in school 1	177	.490
---	Elementary	Achievement	Grade 5 (1988) in school 2	128	.791
---	Elementary	Achievement	Grade 5 (1988) in school 3	165	1.080
---	Elementary	Achievement	Grade 5 (1988) in school 4	183	-.413
---	Elementary	Achievement	Grade 5 (1988) in school 5	127	.301
---	Elementary	Achievement	Grade 5 (1988) in school 1	173	.380
---	Elementary	Achievement	Grade 5 (1988) in school 2	189	.420
---	Elementary	Achievement	Grade 5 (1988) in school 3	127	.610
---	Elementary	Achievement	Grade 5 (1988) in school 4	156	.220
---	Elementary	Achievement	Grade 5 (1988) in school 5	187	1.750
Blanton, Maarman, Hayes, Warner (1997)	Grade 3-6	Achievement		52	1.43
Chute & Miksad (1997)	Kindergarten students	Achievement		51	.29
Wheeler & Regian (1999)	Grade 9	Achievement		493	.026
Ysseldyke, Spicuzza, Kascialek, Teelucksingh, Bays, & Lemkuil (2003)	Elementary	Achievement	Students in school 1	881	.13
---	Elementary	Achievement	Students randomly selected from district	826	.14
Clariana (1996)	Grade 5	Achievement		873	.63
Salerna (1995)	Grade 5	Achievement		119	1.604
Merrilweather & Tharp (1999)	Grade 8	Attitude		80	.07
---	Grade 8	Behavior		52	-.88
Olkun (2003)	Grade 4/5	Achievement		62	.67
Cannell (1998)	Elementary	Achievement	Students in group 1	25	3.76
---	Elementary	Achievement	Students in group 2	27	3.56
Mac Iver, Balfanz, & Plank (1998)	Grade 7	Achievement	High achiever students	88	.68
---	Grade 7	Achievement	Low achiever students	8	-2.41
Irish (2002)	Grade 4/5	Achievement		6	.26
Funkhauser (2003)	Grade 10/11	Achievement		49	.412
---	Grade 10/11	Attitude		49	.017

Page (2002)	Elementary	Achievement		207	.904
---	Elementary	Behavior	Students enrolled in 1998	207	.780
---	Elementary	Behavior	Students enrolled in 1999	207	1.020
Carter & Smith (2002)	High school	Achievement	Students in Algebra I class	228	.046
---	High school	Achievement	Students in Algebra II class	228	.080
Graham, Thomas (2000)	High school	Achievement	School A	94	1.180
---	High school	Achievement	School B	94	1.190
Kalyuga & Sweller (2005)	Grade 10	Achievement	Group 1 with learner-adapted format	30	1.720
---	Grade 10	Achievement	Group 2 with nonlearner-adapted format	30	.426

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